

Stagecraft Challenge



Activity Summary:

Anyone who has ever been a part of putting together a play, would forever remember the buzz of the auditorium, the hustle-bustle behind the curtains, the pressure in the rehearsals, the last minute butterflies and panic.... until of course, the screen goes up!

And then, unlike while shooting movies, theatre does not allow for any retakes. This is where the rubber hits the road. All the preparation, dialogue delivery, action & reactions – needs to come together in one seamless flow, to put up a show that will be understood and appreciated. Regardless of any obstacles or roadblocks that then come up, the show must go on....

Teams are assigned topics which could be creative, or linking back to corporate themes and values. Putting together a play is no child's play though. Several questions need to be answered – several decisions to be made.

The buzz in the air in the final moments is palpable – The final buzzer goes off and eventually a hush descends as the first team comes on stage to perform.



Duration150 – 180 minutes



Where this can be run
Outdoor



Group size 10 – 40

Is this workshop right for my team?

- Team-work and Collaboration
- Continuous Quality improvement
- Planning and Execution
- Effective communication
- Anticipating changes and planning for it
- Being resourceful



What you can expect:

- Welcome the group at a central location. Form teams of 6 to 10 participants each for this activity.
- Share the objective of the challenge: each team has to create an engaging 3 minute play and enact a story using the given props and costumes.
- Assign the various roles in the team to achieve the challenge: producer, director, narrator and everyone else would be actors.
- Brief the participants about the various awards that would be given out: best actor, best actress and best story.
- Teams would also enact the story, and would be evaluated on the quality of acting and relevance of the story.
- Conduct a short challenge to assign the various topics to the teams.
- Hand out the kits to all the teams and start the activity. Teams would take approximately 30 to 45 minutes to complete preparing the play.
- After this, get the teams to enact their story. This would take around 15 to 20 minutes.
- After the activity, debrief around learning elements of creativity, goal orientation, execution, leveraging team strengths and adapting to change.

Flowchart of the intervention

Opening: Intro, Energizers & What is in store

(Approx 15 minutes)

Activity Play

(Approx 120-150 minutes)

Regroup and debrief

(Approx 15 minutes)

Sharing of team photo and video highlights

(Approx 10 minutes)

Until the next time Good bye!

Sample mini challenges interspersed







Video highlights, Photos & participant certificates – socially shareable!



Say hello!

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